

Stephen Hawking Outreach Multisensory story plan

Text/Story: The G	ingerbread Man						
Focus 1:		Focus 2:		Focus 3:		Focus 4:	
Multi-sensory prompts:		Multi-sensory prompts:		Multi-sensory prompts:		Multi-sensory prompts:	
Mixing bowls, people cutters, cut out		Cinnamon sticks, cloves, nutmeg,		Ginger, cinnamon, clove powder,		Gingerbread playdough (brown	
card gingerbread men, cooking		cardamom pods, root ginger in		brown food colouring and other		food colouring and scented with	
utensils buttons etc to decorate,		bowls/pots, pestle and mortar		playdough ingredients		ginger, cloves and cinnamon),	
baking trays in role play area						rolling pins, cutters, buttons,	
						sequins	
Child	Adult:	Child:	Adult:	Child:	Adult:	Child:	Adult:
Explore cutters,	Follow child's	Explore spices,	Follow child's	Sniff spice	Follow child's	Explore dough	Follow child's
utensils etc.	lead in play	sniffing scents,	lead	powders	lead exploring	first using all	lead exploring
Parallel play	Model language	touching,	Model sniffing,	Use hands to	ingredients	senses	dough, then
alongside other	of making	looking	touching,	mix flour, salt,	Support making	Use rolling pins	using rolling pin,
children	gingerbread men	Express	looking at spices	spices	gingerbread	when	then cutters,
Pretend play-	for all children	preference for	Model language	Use spoon to	playdough	introduced, then	then buttons
putting	Use dialogue	smells		stir in oil and		cutters, then	and sequins
gingerbread men	from story in role	Place in and out		water (adult		items to	Model language
onto tray and	as the old	of bowls		supported)		decorate	of actions
decorating,	man/woman	Use pestle and		Use hands to			
putting in oven		mortar when		knead dough			
		introduced					
Key phrase (signs highlighted)		Key phrase (signs highlighted)		Key phrase (signs highlighted)		Key phrase (signs highlighted)	
<mark>Gingerbread man</mark> (biscuit man); <mark>old</mark>						Dough, gingerbread man, roll, cut,	
<mark>man</mark> , <mark>old woman</mark> ; bake; oven; <mark>hot</mark>		Ginger, spicy, <mark>yummy, yukky</mark>		Ginger, spicy, <mark>yummy</mark> , <mark>yukky</mark> , <mark>mix</mark> , dough		<mark>eyes, nose, mouth</mark> , buttons	



Focus 5:

catch, eat

Multi-sensory prompts: Gingerbread man story basket



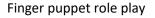
Adult: Child: Explore contents Follow child's using all senses lead exploring Pretend play props with props Use language from story once it is familiar especially repeated phrases e.g. "run, run as fast as you can" etc. Key phrase (signs highlighted) Gingerbread man (biscuit man); old man, old woman, animal names, run,



Other ideas for follow on activities:

Large wall collage









Scented collage

